

PRODUCT SPECIFICATION

PART NUMBER # REV: FLC-101HML2000SA1#00

DESCRIPTION: 10.1"W TFT 1280x800 TFT Full View 500CD with LVDS interface

() Preliminary Specification

(V) Approved Specification

| | |
|-----------------------|--------------|
| Customer Name: | |
| Signature: | Date: |
| | |

| PREPARED BY | REVIEWED BY | SIGNATURE DATE |
|------------------|--------------|-------------------|
| <i>Mia Huang</i> | <i>David</i> | <i>2020/09/09</i> |

Revision History

| Version | Date | Page | Description | Note |
|---------|------------|------|---------------------------|------|
| V1.0 | 2020/09/09 | | First Edition | |
| V1.1 | 2020/09/10 | | Update Edition Power cons | |
| | | | | |
| | | | | |

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1. GENERAL DESCRIPTION

1.1 Description

10.1" is a Color Active Matrix Liquid Crystal Display Module composed of a TFT LCD panel and LED backlight system. The screen format is intended to support the WXGA, 1280 x 800 screen and 262K/16.2M colors (6-bits colors with FRC).

1.2 Product Summary

The following items are summary on the table under Ta=25 °C condition:

| No. | Item | Specification | Unit |
|-----|-------------------------------|------------------------------------|-------------------|
| 1 | Display Size | 10.1" | Inch |
| 2 | Pixel Number | 1280 (H) x RGB x 800 (V) | Pixels |
| 3 | Outline Dimension | 230.7 (H) x 152.55 (V) x 6.5 (D) | mm |
| 4 | Active Area | 216.96 (H) x 135.6 (V) | mm |
| 5 | Display Colors | 16.2M / 262K | -- |
| 6 | Pixel Arrangement | RGB vertical stripe | -- |
| 7 | Display Mode | Transmissive mode / Normally black | -- |
| 8 | Electrical Interface | LVDS | -- |
| 9 | Surface Treatment | Anti-Glare 3H | -- |
| 10 | Brightness | 500 (Typ.) | cd/m ² |
| 11 | Contrast Ratio | 800 (Typ.) | -- |
| 12 | Total Power Consumption (Typ) | 6.2 | W |

2. ABSOLUTE MAXIMUM RATING

2.1 Electrical Absolute Rating

| Item | Symbol | Values | | Unit | Note |
|----------------------|--------|--------|------|------|------|
| | | Min | Max. | | |
| Power supply voltage | VCC | -0.3 | 4 | V | |
| Converter Voltage | Vi | -0.3 | 18 | V | |
| Enable Voltage | EN | --- | 5.5 | V | |
| Backlight Adjust | ADJ | --- | 5.5 | V | |

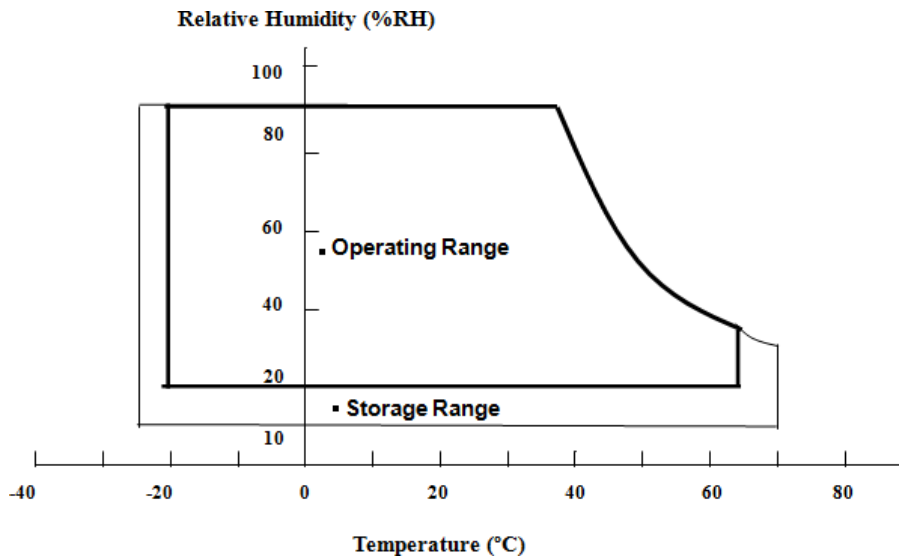
Note Permanent damage to the device may occur if max. values are exceeded. Function operation should be restricted to the conditions described under normal operating conditions.

2.2 Environment Absolute Rating

| Item | Symbol | Values | | | Unit | Note |
|-----------------------|--------|--------|-----|------|------|------|
| | | Min | Typ | Max. | | |
| Operating Temperature | Top | -20 | | 65 | °C | |
| Storage Temperature | Tstg | -25 | | 70 | °C | |

Note (1) Temperature and relative humidity range is shown in the figure below.

- (a) 90 %RH Max. ($T_a < 40$ °C).
- (b) Wet-bulb temperature should be 39 °C Max. ($T_a > 39$ °C).
- (c) No condensation
- (d) for Module only



3. ELECTRICAL CHARACTERISTICS

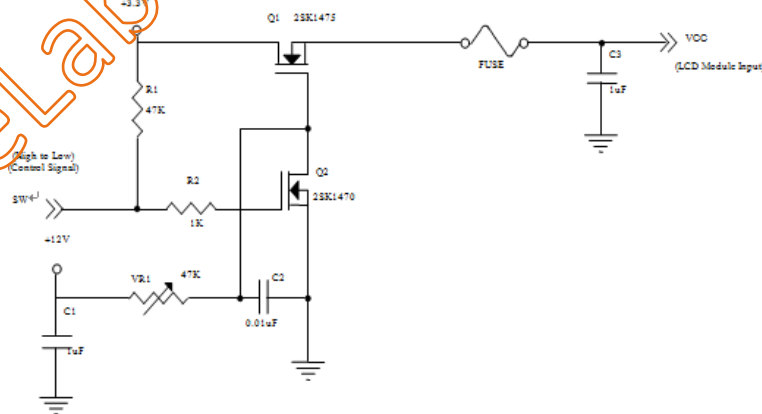
3.1 TFT LCD MODULE

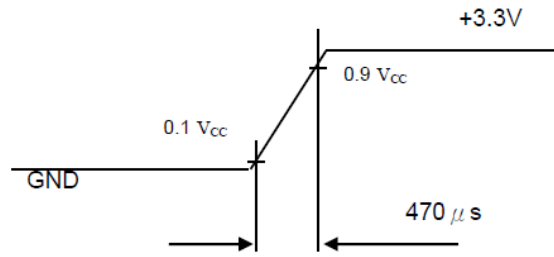
| Parameter | Symbol | Value | | | Unit | Note |
|---------------------------------|------------|-------|------|------|-------|------|
| | | Min. | Typ. | Max. | | |
| Power Supply Voltage | V_{CC} | 3.0 | 3.3 | 3.6 | V | (1) |
| Power Supply Ripple Voltage | V_{RP} | -- | -- | 100 | mVp-p | |
| Rush Current | I_{RUSH} | - | - | 1.5 | A | (2) |
| Power Supply Current | White | -- | 265 | 320 | mA | (3) |
| | Black | -- | 210 | 260 | mA | |
| LVDS differential input voltage | V_{ID} | 200 | - | 600 | mV | |
| LVDS common input voltage | V_{IC} | 1.0 | 1.2 | 1.4 | V | - |
| Logic High Input Voltage | V_{IH} | | | 100 | mV | |
| Logic Low Input Voltage | V_{IL} | -100 | | | mV | |
| LVDS terminating resistor | R_T | - | 100 | - | ohm | |

Note (1) The assembly should be always operated within above ranges.

$T_a = 25 \pm 2 \text{ }^\circ\text{C}$

Note (2) Measurement Conditions:





Note (3) The specified power supply current is under the conditions at $V_{DD}=3.3V$, $T_a=25 \pm 2 \text{ }^\circ C$, DC current and $f_v=60Hz$, whereas a power dissipation check pattern below is displayed.

a. White Pattern



Active Area

b. Black Pattern



Active Area

3.2 Backlight Unit

Parameter guideline for LED driving is under stable conditions at 25°C (Room Temperature):

| Parameter | Symbol | Value | | | Unit | Note |
|--------------------------------|----------------|--------|------|------|------|------------------------------|
| | | Min. | Typ. | Max. | | |
| Converter Power Supply Voltage | V_i | 10.8 | 12.0 | 13.2 | V | |
| Converter Power Supply Current | I_i | -- | 0.45 | 0.5 | A | @ $V_i = 12V$ (Duty 100%) |
| Backlight Power Consumption | P_{BL} | - | 5.3 | 5.8 | W | @ $V_i = 12V$ (Duty 100%) |
| EN Control Level | Backlight on | 2.5 | 3.3 | 5.0 | V | |
| | Backlight off | 0 | --- | 0.8 | V | |
| PWM Control Level | PWM High Level | 2.5 | 3.3 | 5.0 | V | |
| | PWM Low Level | 0 | - | 0.15 | V | |
| PWM Control Duty Ratio | - | 1 | - | 100 | % | @200Hz |
| PWM Control Frequency | f_{PW} M | 190 | 200 | 20k | Hz | (2) |
| LED LifeTime | L_L | 50,000 | - | - | Hrs | (3) |

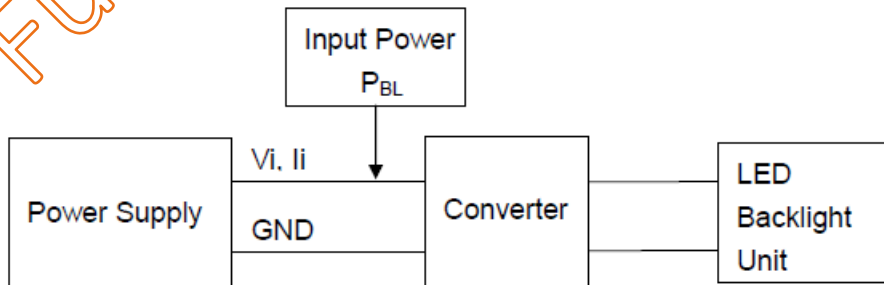
Note (1) LED current is measured by utilizing a high frequency current meter as shown below:

Note (2) At 200 Hz PWM control frequency, duty ratio range is restricted from 1% to 100%

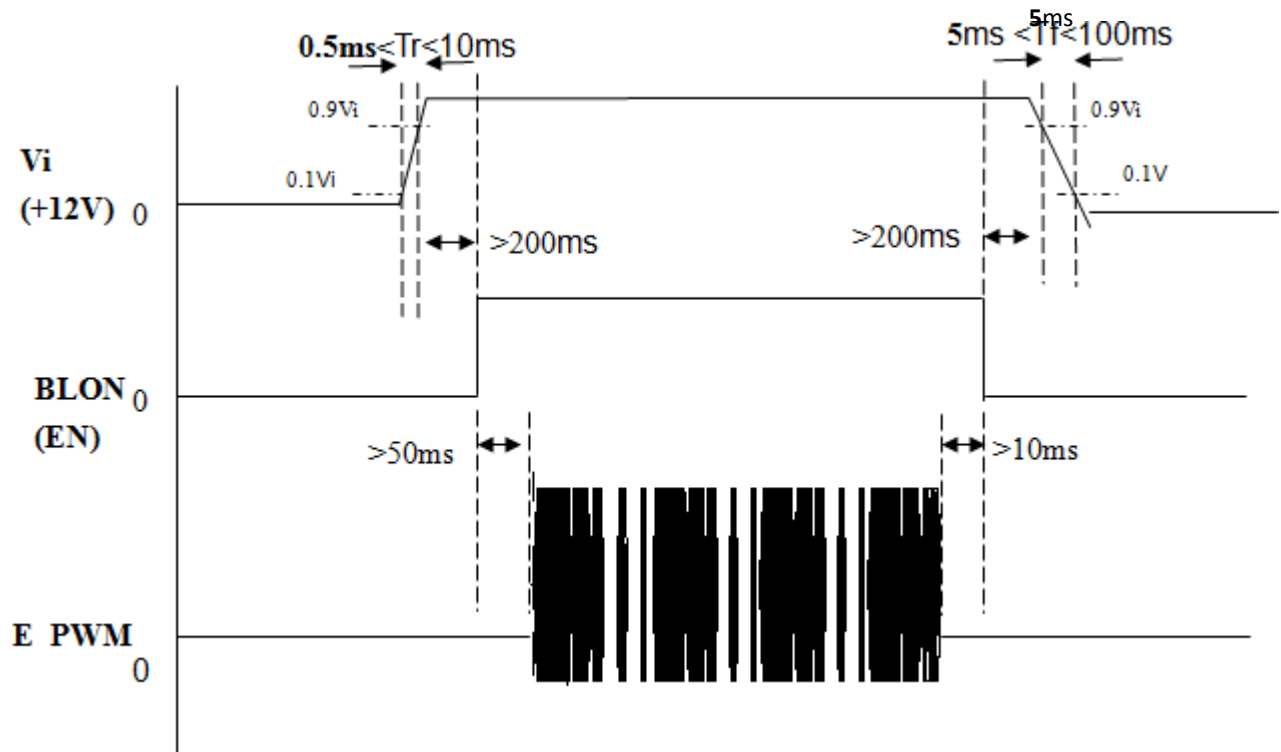
Note (3) The lifetime of LED is estimated data and defined as the time when it continues to operate under the conditions at

$T_a = 25 \pm 2 \text{ } ^\circ\text{C}$ and Duty=100% until the brightness becomes $\leq 50\%$ of its original value.

Operating LED under high temperature environment will reduce lifetime and lead to color shift.



Power sequence and control signal timing are shown in the following figure



Note : While system is turned ON or OFF, the power sequences must follow as below

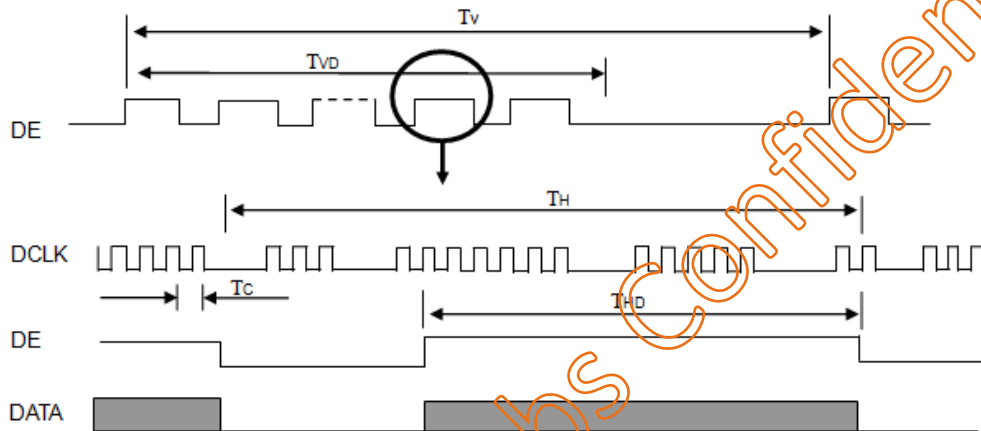
descriptions Turn ON sequence: $V_i(+12V) \rightarrow \text{BLON} \rightarrow \text{E_PWM}$ signal

Turn OFF sequence: E_PWM signal $\rightarrow \text{BLON} \rightarrow V_i(+12V)$

4. INTERFACE TIMING

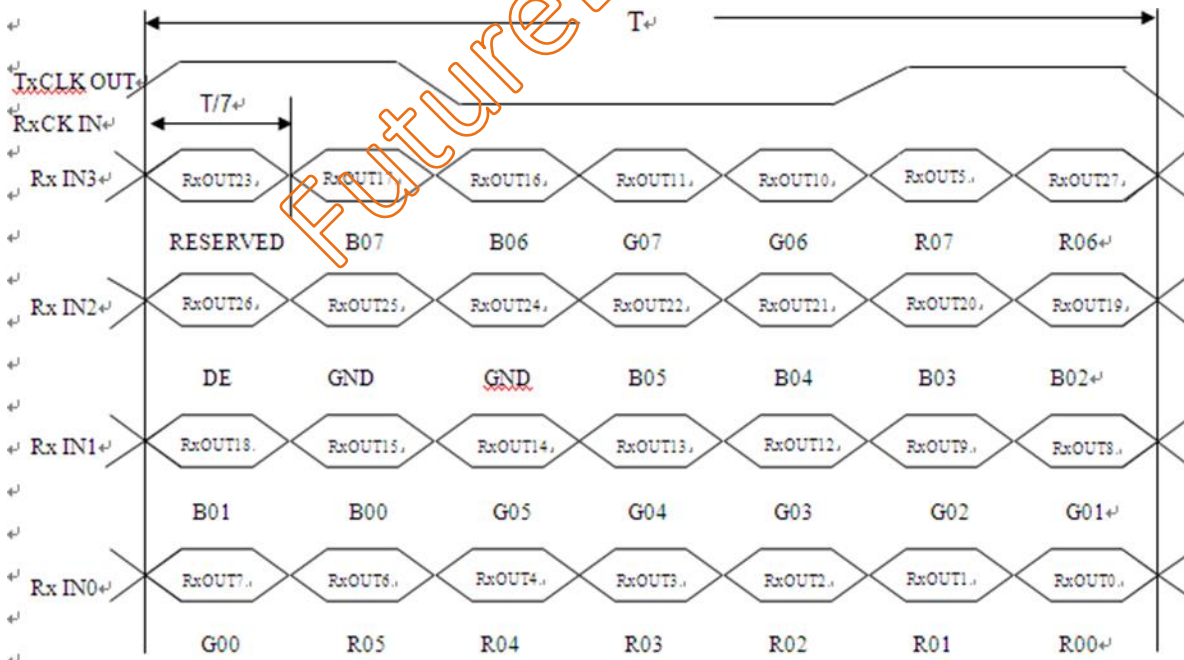
4.1 INPUT SIGNAL TIMING SPECIFICATIONS

| Signal | Item | Symbol | Min. | Typ. | Max. | Unit | Note |
|--------|-------------------------|----------|-------|------|------|-------|------|
| DCLK | Pixel Clock | $1/T_c$ | 60.40 | 71.1 | 74.7 | MHz | - |
| DE | Vertical Total Time | T_v | 810 | 823 | 829 | T_H | - |
| | Vertical Address Time | T_{VD} | 800 | 800 | 800 | T_H | - |
| | Horizontal Total Time | T_H | 1362 | 1440 | 1480 | T_c | - |
| | Horizontal Address Time | T_{HD} | 1280 | 1280 | 1280 | T_c | - |



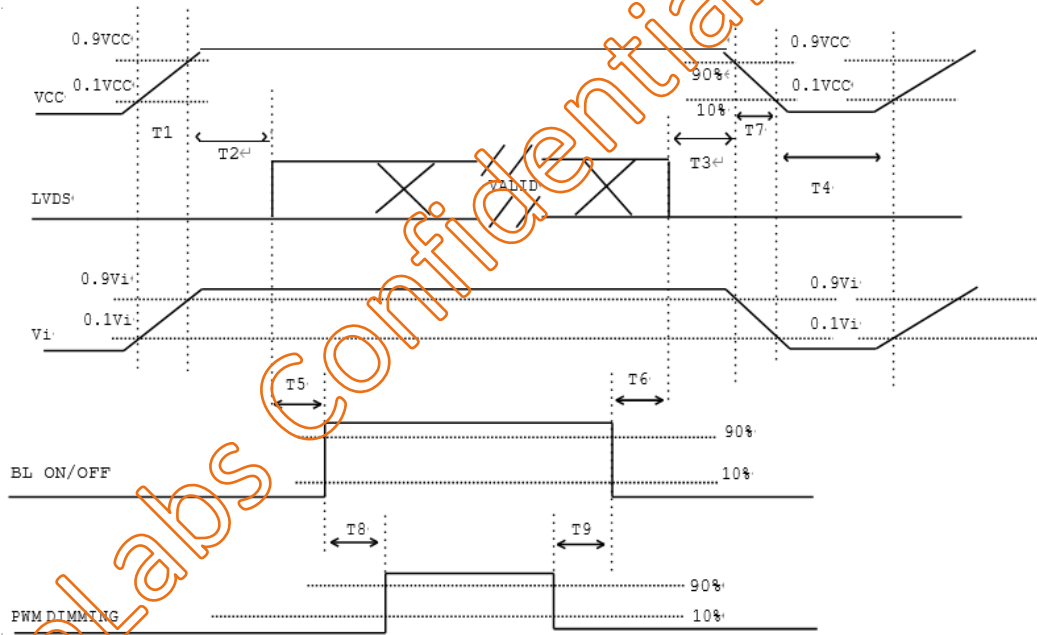
INPUT SIGNAL TIMING DIAGRAM

TIMING DIAGRAM of LVDS



4.2 Power ON/OFF Sequence

To prevent a latch-up or DC operation of LCD assembly, the power on/off sequence should be as the diagram below.



Note: (1) Please avoid floating state of interface signal at invalid period.

(2) When the interface signal is invalid, be sure to pull down the power supply of LCD VCC to 0 V

(3) The Backlight converter power must be turned on after the power supply for the logic and the interface signal is valid. The Backlight converter power must be turned off before the power supply for the logic and the interface signal is invalid.

| Parameter | Value | | | Units |
|-----------|-------|-----|-----|-------|
| | Min | Typ | Max | |
| T1 | 0.5 | - | 10 | ms |
| T2 | 0 | - | 50 | ms |
| T3 | 0 | - | 50 | ms |
| T4 | 500 | - | - | ms |
| T5 | 200 | - | - | ms |
| T6 | 200 | - | - | ms |
| T7 | 5 | - | 300 | ms |
| T8 | 10 | - | - | ms |
| T9 | 10 | - | - | ms |

5. INTERFACE PIN DESCRIPTION

5.1 LCM Connector PIN Assignment

| Pin No. | Symbol | Function | Polarity | Note |
|---------|-------------|--|----------|------------------|
| 1 | VCCS | Power Supply +3.3V(typical) | | |
| 2 | VCCS | Power Supply +3.3V(typical) | | |
| 3 | VCCS | Power Supply +3.3V(typical) | | |
| 4 | Data format | L or NC : 8bit Input Mode H : 6bit Input Mode | | Note (2),Note(3) |
| 5 | NC | No Connction | | |
| 6 | NC | No Connction | | |
| 7 | NC | No Connction | | |
| 8 | Rxin0- | LVDS Differential Data Input | Negative | |
| 9 | Rxin0+ | LVDS Differential Data Input | Positive | |
| 10 | VSS | Ground | | |
| 11 | Rxin1- | LVDS Differential Data Input | Negative | |
| 12 | Rxin1+ | LVDS Differential Data Input | Positive | |
| 13 | VSS | Ground | | |
| 14 | Rxin2- | LVDS Differential Data Input | Negative | |
| 15 | Rxin2+ | LVDS Differential Data Input | Positive | |
| 16 | VSS | Ground | | |
| 17 | RxCLK- | LVDS Differential Clock Input | Negative | |
| 18 | RxCLK+ | LVDS Differential Clock Input | Positive | |
| 19 | VSS | Ground | | |
| 20 | Rxin3- | LVDS Differential Data Input | Negative | |
| 21 | Rxin3+ | LVDS Differential Data Input | Positive | |
| 22 | VSS | Ground | | |
| 23 | NC | No Connction (Reserve) | | |
| 24 | NC | No Connction (Reserve) | | |
| 25 | VSS | Ground | | |
| 26 | VSS | Ground | | |
| 27 | LED_PWM | PWM Control Signal od LED Converter | | |
| 28 | LED_EN | Enable Control Signal od LED Converter | | |
| 29 | LED_GND | LED Ground | | |
| 30 | LED_GND | LED Ground | | |
| 31 | LED_GND | LED Ground | | |

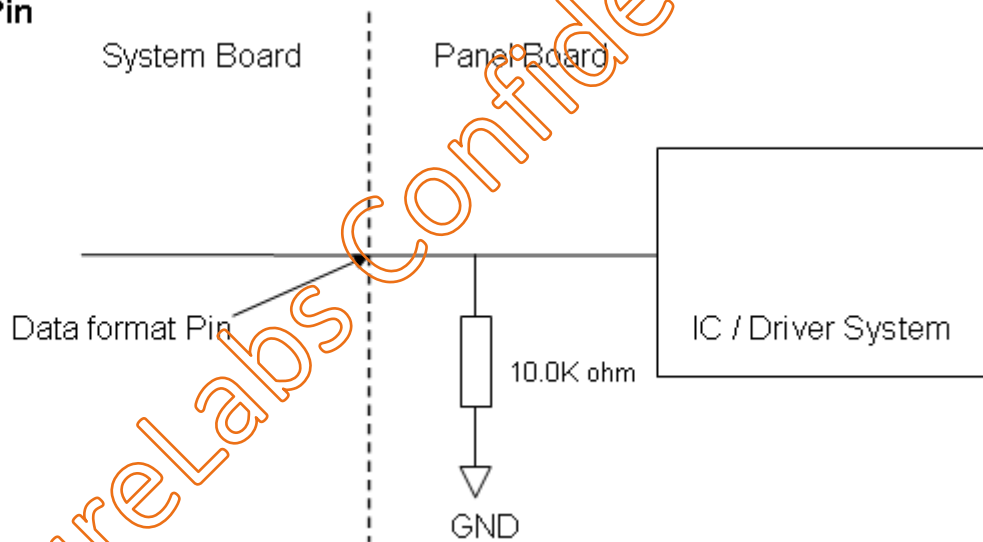
| | | | | |
|----|----------|------------------------|--|--|
| 32 | LED_GND | LED Ground | | |
| 33 | LED_GND | LED Ground | | |
| 34 | NC | No Connction (Reserve) | | |
| 35 | NC | No Connction (Reserve) | | |
| 36 | LED_VCCS | LED Power Supply | | |
| 37 | LED_VCCS | LED Power Supply | | |
| 38 | LED_VCCS | LED Power Supply | | |
| 39 | LED_VCCS | LED Power Supply | | |
| 40 | LED_VCCS | LED Power Supply | | |

Note (1) Connector Part No.: I-PEX 20455-040E-12 or Tyco_5-2069716-3.

Note (2) “Low” stands for 0V. “High” stands for 3.3V. “NC” stands for “No Connected”.

Note (3) Interface optional pin has internal scheme as following diagram, Customer should keep the interface voltage level requirement which including panel board loading as below.

Data format Pin



5.2 COLOR DATA INPUT ASSIGNMENT

The brightness of each primary color (red, green and blue) is based on the 8-bit gray scale data input for the color. The higher the binary input, the brighter the color.

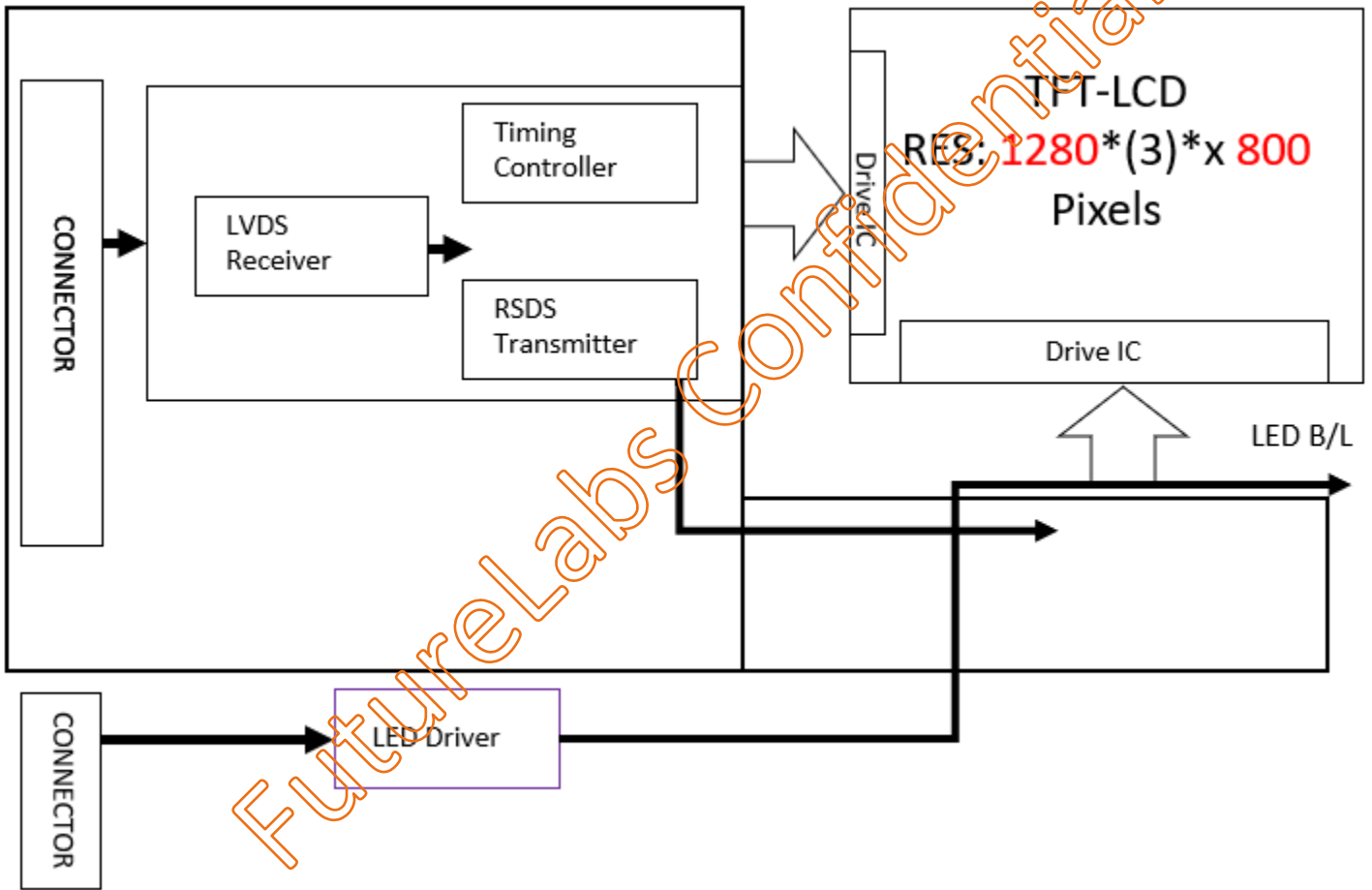
The table below provides the assignment of color versus data input.

| Color | | Data Signal | | | | | | | | | | | | | | | | | | | | | | | |
|---------------------|----------------|-------------|----|----|----|----|----|----|----|-------|----|----|----|----|----|----|----|------|----|----|----|----|----|----|----|
| | | Red | | | | | | | | Green | | | | | | | | Blue | | | | | | | |
| | | R7 | R6 | R5 | R4 | R3 | R2 | R1 | R0 | R7 | R6 | G5 | G4 | G3 | G2 | G1 | G0 | R7 | R6 | B5 | B4 | B3 | B2 | B1 | B0 |
| Basic Colors | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Red | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Green | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Blue | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Cyan | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Magenta | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Yellow | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | White | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| Gray Scale Of Red | Red(0) / Dark | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | |
| | Red(1) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | |
| | Red(2) | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | |
| | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | |
| | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | |
| | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | |
| | Red(252) | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | |
| | Red(252) | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | |
| Red(252) | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | | |
| Gray Scale Of Green | Green(0)/Dark | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | |
| | Green(1) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | |
| | Green(2) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | |
| | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | |
| | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | |
| | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | |
| | Green(252) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | |
| | Green(252) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | |
| Green(252) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | | |
| Gray Scale Of Blue | Blue(0) / Dark | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | |
| | Blue(1) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | |
| | Blue(2) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | |
| | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | |
| | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | |
| | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | |
| | Blue(252) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | |
| | Blue(252) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | |
| Blue(252) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | | |

Note (1)0: Low Level Voltage, 1: High Level Voltage

6. BLOCK DIAGRAM

The following diagram shows the functional block of the TFT module:



7. OPTICAL CHARACTERISTIC

The optical characteristics are measured under stable conditions at room temperature.

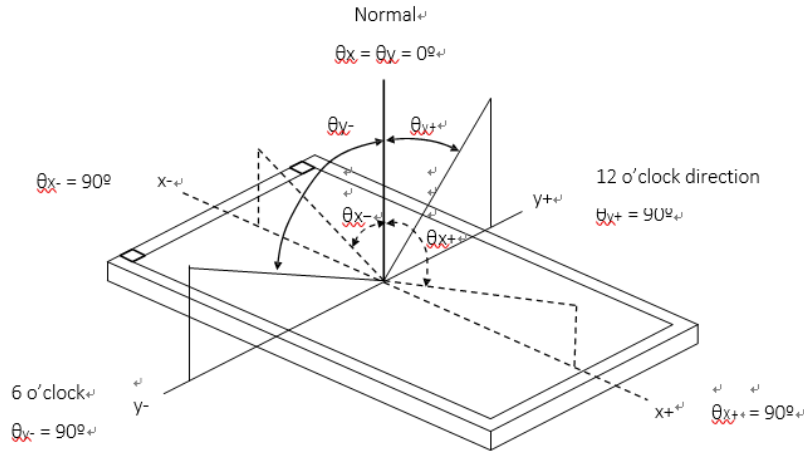
| Item | | Symbol | Condition | Min. | Typ. | Max. | Unit | Note | |
|---------------------------|------------|---------------|---|------|-------|-------|-------------------|--------|---|
| Contrast Ratio | | CR | $\theta_x=0^\circ, \theta_y=0^\circ$ Viewing angle at normal direction | 600 | 800 | | - | (2)(5) | |
| Response Time | | T_R | | - | 14 | 17 | ms | (3) | |
| | | T_F | | - | 11 | 14 | ms | | |
| Center Luminance of White | | L_c | | 400 | 500 | | cd/m ² | (4)(5) | |
| White Variation | | δW | | 70 | | | - | (5)(6) | |
| Chromaticity | Red | R_x | | Typ. | -0.05 | 0.592 | Typ. | +0.05 | - |
| | | R_y | | | | 0.340 | | | - |
| | Green | G_x | | | | 0.316 | | | - |
| | | G_y | | | | 0.591 | | | - |
| | Blue | B_x | | | | 0.154 | | | - |
| | | B_y | 0.123 | | | - | | | |
| | White | W_x | 0.313 | | | - | | | |
| | | W_y | 0.329 | | | - | | | |
| Viewing Angle | Horizontal | θ_{x+} | CR \geq 10 | 80 | 85 | - | Deg. | (1)(5) | |
| | | θ_{x-} | | 80 | 85 | - | | | |
| | Vertical | θ_{y+} | | 80 | 85 | - | | | |
| | | θ_{y-} | | 80 | 85 | - | | | |

The following optical specifications shall be measured in a darkroom or equivalent state (ambient luminance <2 lux, and at room temperature).

The room temperature is 25°C \pm 2°C

Note 1: Definition of Viewing Angle

Viewing angle is the angle at which the contrast ratio is greater than 10. The viewing angles are determined for the horizontal or the vertical clock direction with respect to the optical axis which is normal to the LCD surface

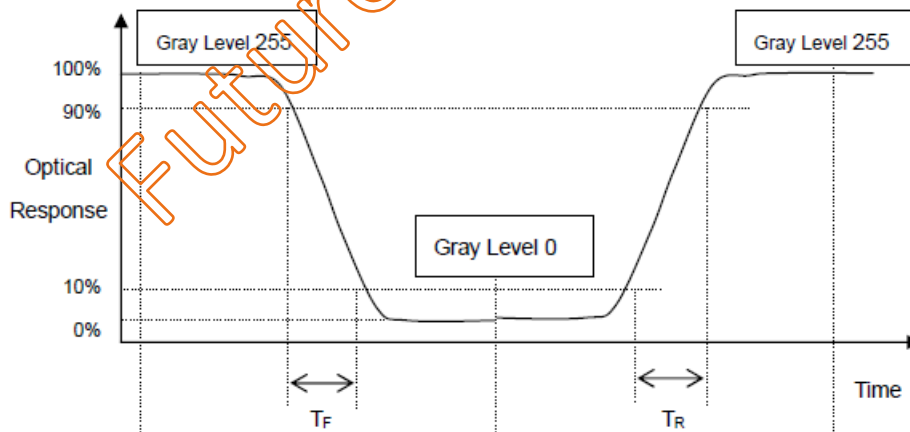


Note 2: Definition of Contrast Ratio (CR)

Measure the viewing angle of $\Theta = 0$ and at the center of the LCD surface. Luminance with all pixels in white state divide by Luminance with all pixels in Black state

Note 3 Definition of Response Time:

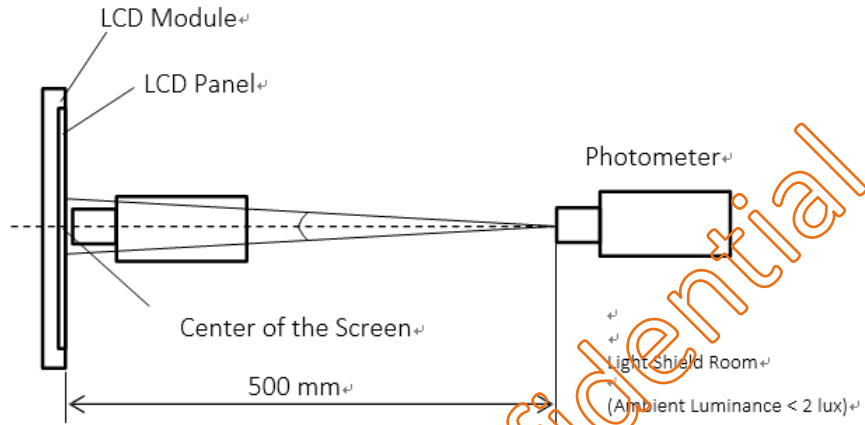
The response time is set initially by defining the “Rising Time (T_r)” and the “Falling Time (T_f)” respectively. The response time interval is between 10% and 90% of amplitudes, please refer the figure to the followings:



Note 4: Definition of Brightness (Lc)

Measure the center area of the panel and the viewing angle of the $\theta_x = \theta_y = 0^\circ$

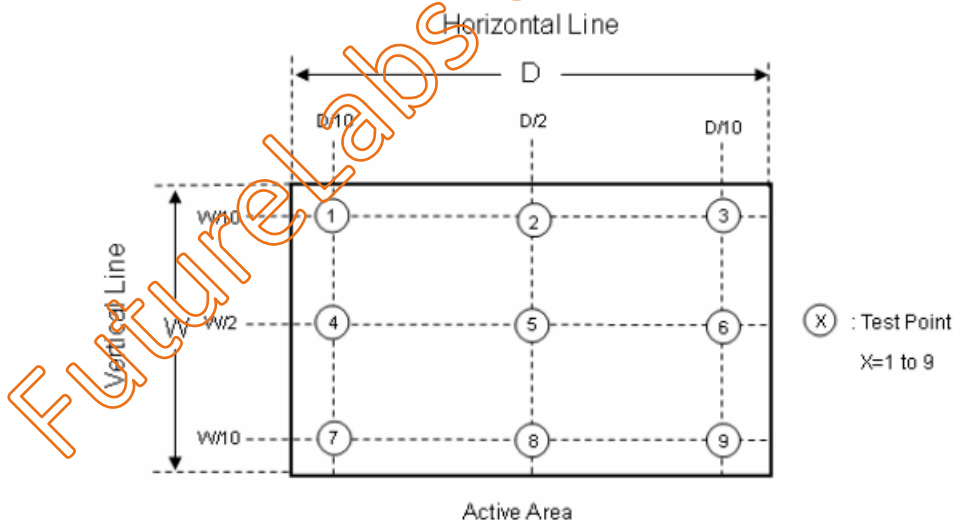
Note 5: The method of optical measurement:



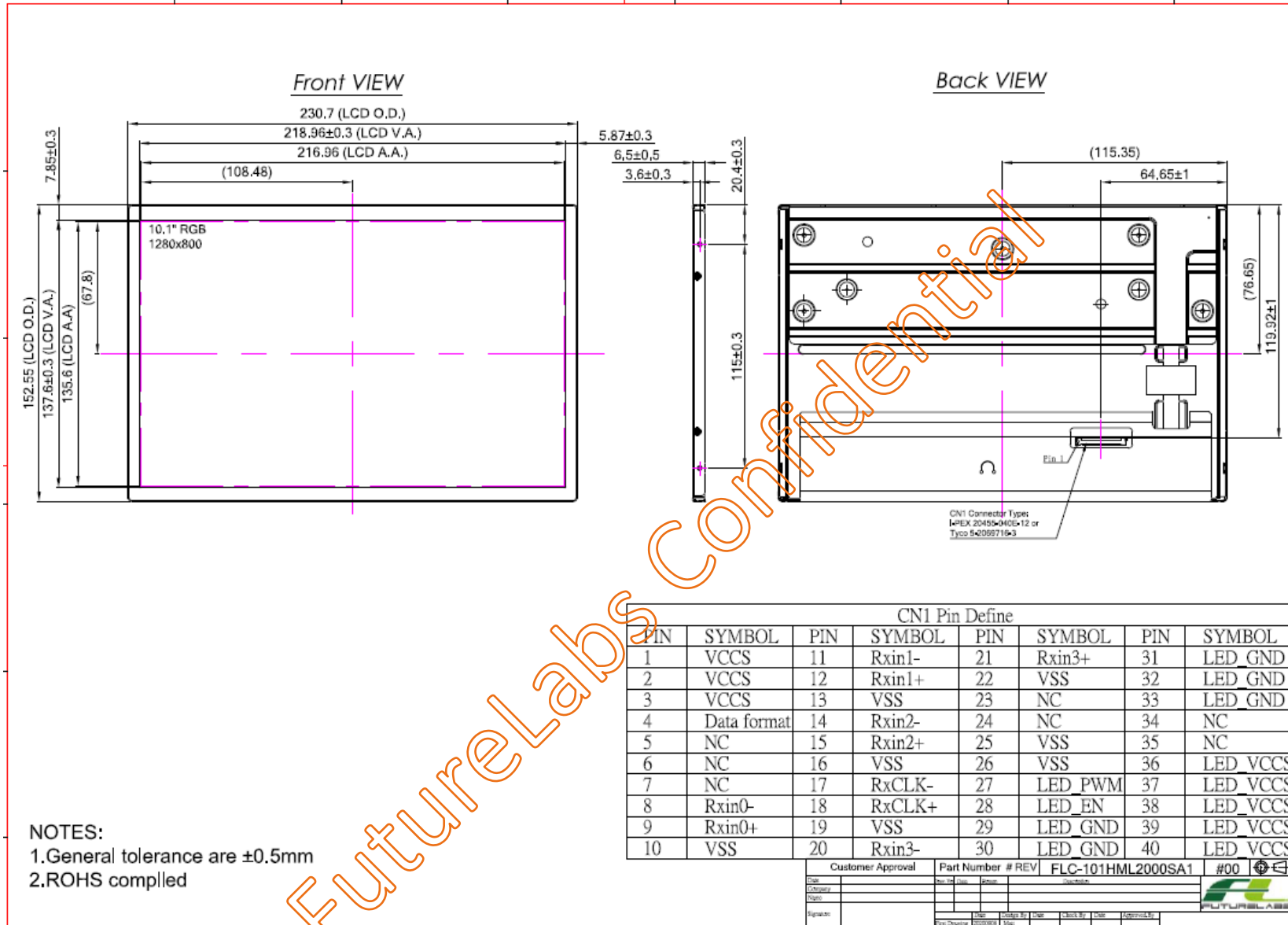
Note 6: Definition of White Variation (δW):

Measure the luminance of gray level 255 at 9 points

$$\delta W = \text{Maximum} [L (1), L (2), L (3)... L (8), L (9)] / \text{Minimum} [L (1), L (2), L (3)... L (4), L (5)]$$



8. DIMENSION AND DRAWING



9. RELIABILITY TEST CRITERIA

| Test Item | Test Condition | Note |
|---|--|--------|
| High Temperature Storage Test | 70°C, 240 hours | (1) |
| Low Temperature Storage Test | -25°C, 240 hours | (2) |
| Thermal Shock Storage Test | -20°C, 0.5hour ← → 70°C, 0.5hour; 100cycles, 1hour/cycle | (4) |
| High Temperature Operation Test | 65°C, 240 hours | (5) |
| Low Temperature Operation Test | -20°C, 240 hours | (5) |
| High Temperature & High Humidity Operation Test | 60°C, 90%RH, 240hours | (1) |
| | | (2) |
| | | (4) |
| | | (6) |
| ESD Test (Operation) | 150pF, 330Ω, 1 sec/cycle Condition 1 : panel contact, ±8 KV Condition 2 : panel non-contact ±15 KV | (1) |
| Shock (Non-Operating) | 50G, 11ms, half sine wave, 1 time for ± X, ± Y, ± Z. | (3)(4) |
| Vibration (Non-Operating) | 1.5G, 10 ~ 300 Hz, 10min/cycle, 3 cycles each X, Y, Z | (3)(4) |

Note (1) There should be no condensation on the surface of panel during test.

Note (2) Temperature of panel display surface area should be 85 °C Max.

Note (3) At testing Vibration and Shock, the fixture in holding the module has to be hard and rigid enough so that the module would not be twisted or bent by the fixture.

Note (4) In the standard conditions, there is no function failure issue occurred. All the cosmetic specification is judged before reliability test.

Note (5) Before cosmetic and function test, the product must have enough recovery time, at least 2 hours at room temperature.

Note (6) Before cosmetic and function test, the product must have enough recovery time, at least 24 hours at room temperature.

10. PRECAUTION AND PRODUCT HANDLING

- Do not apply the external force such as bending or twisting to the LCD panel and backlight during assembly.
- Do not insert and plug out the input connector while the LCD panel is operating.
- Do not take apart the panel or frame from LCD module assembly or insert anything into the backlight unit.
- Do not keep the same pattern in a long period of time, it may cause image sticking on LCD panel. Can use shuffle content periodically if fixed pattern is displayed on the screen.
- Do not touch the display area with bare hands, this will stain the display area.
- Pay attention to handle lead wire of backlight, that is not tugged in connect with LED driver.
- Do not change variable resistance settings in LCD panel, it may cause not satisfy of LCD characteristics specification.
- The surface of LCD panel's polarizer is very soft and easily scratched, please use a very soft dry cloth without chemicals for cleaning.
- To avoid the static electricity to damage the CMOS LSI, the operator should be grounded when in contact with the LCD panel, and also to all electrical equipment.
- Need to follow the correct power frequency when LCD panel is connecting and operating, this can avoid damage to CMOS LSI during latch-up.
- Need to store the LCD panel indoor without the exposure of sunlight where the temperature is $25^{\circ}\text{C} \pm 5^{\circ}\text{C}$ and the humidity is below 60% RH.